

Photogrammetric solutions for rock mass characterization in underground openings

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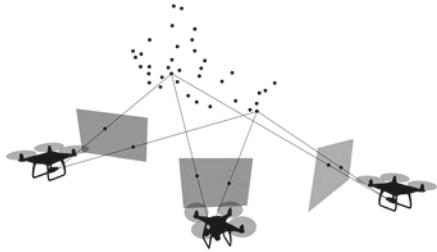
My introduction

- Post-doctoral researcher at Aalto University and Rock Mechanics Specialist at Fractuscan Ltd
- Academic background:
 - DSc in Geoengineering @ Aalto, 2019
 - Master's in Mining Engineering (EMC European Mining Course) @ Aalto, TU Delft & RWTH Aachen, 2014)
- Research topics: photogrammetry, virtual reality, underground thermal energy storage, fracturing geomechanics, risk assessment



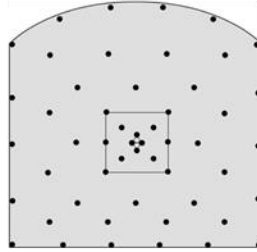
Content

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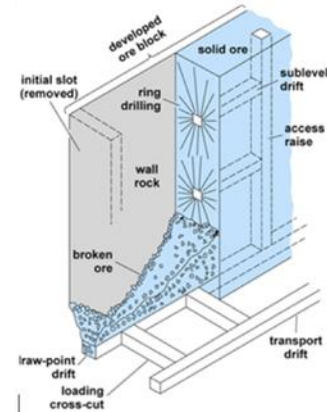
**Background and
motivation**

2



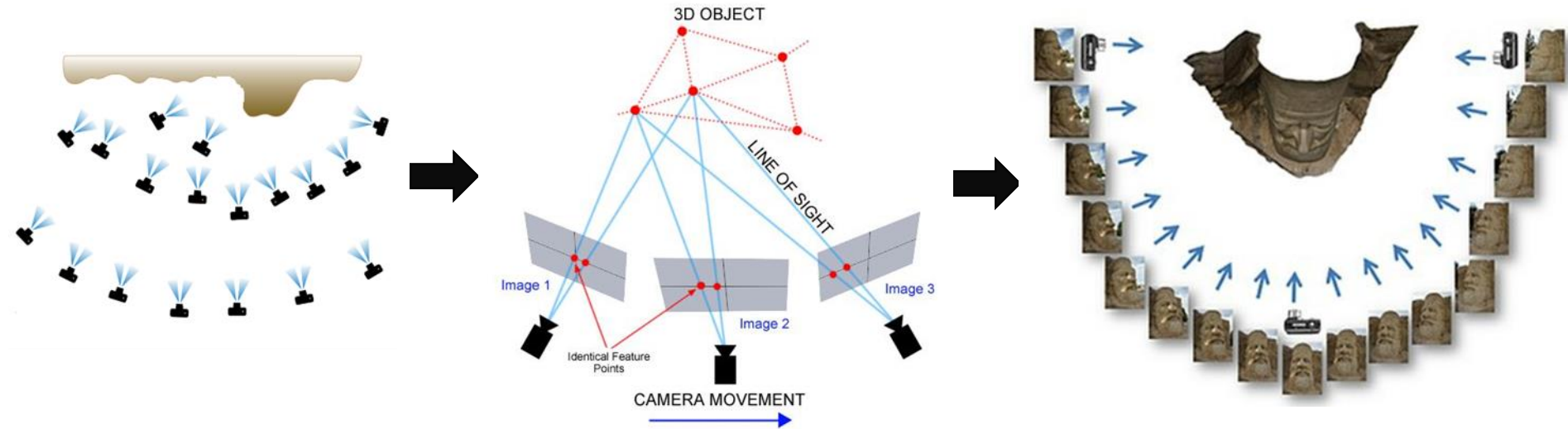
**Case study 1:
tunnel**

3



**Case study 2:
open stope**

Structure from Motion (SfM) photogrammetry as an accurate, cheap and efficient method to create 3D models of rock surfaces

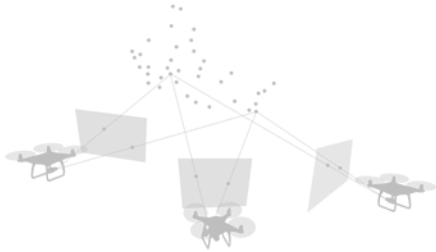


How can we use the photogrammetric 3D models?

- Rock mass characterization
- Remote visual inspection
- Exact tunnel profiles
- Accurate volume calculation
- Reconciliation and hazard identification
- Fragmentation analysis after blasting
- Training in virtual reality

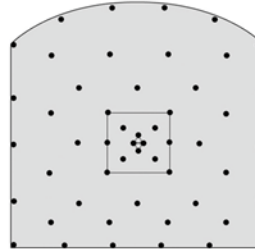
Content

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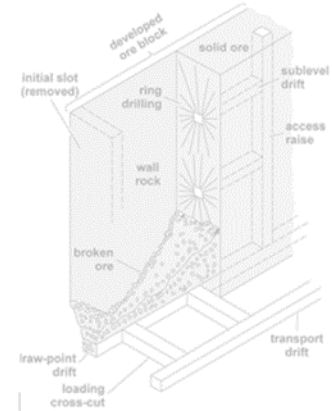
Background and
motivation

2



Case study 1:
tunnels

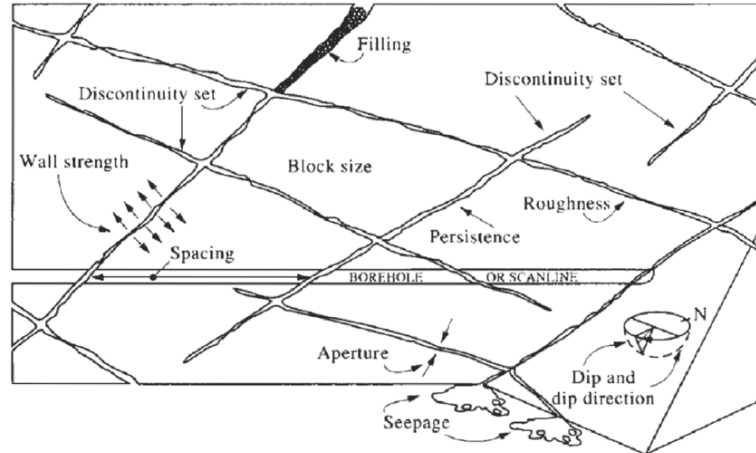
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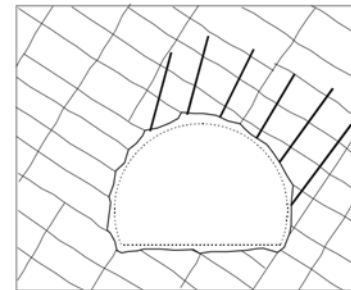
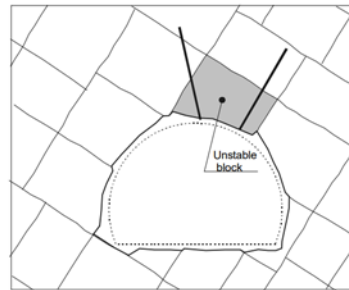
Case study 2:
open stopes

Motivation 1/2

- Knowledge of discontinuities important in rock mass characterization
- Manual mapping biased and time consuming
- Photogrammetry as a viable method for digitizing rock surfaces for automatic fracture measurements



Hudson and Harrison, 1997



Palmström, 2000



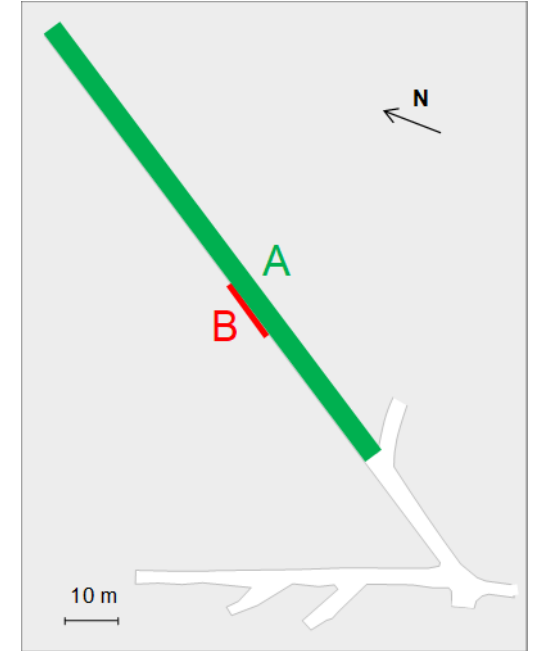
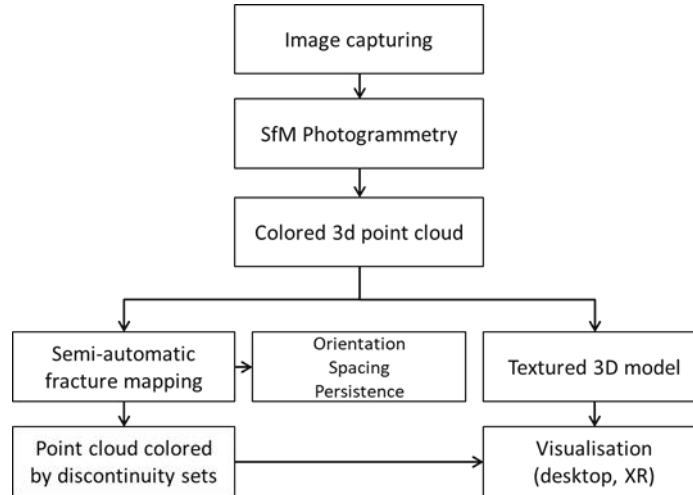
Photogrammetric scanning of URLA

Goal: Digitize the Underground Research Laboratory of Aalto University (URLA)

Build 3D models of URLA

- Tunnel model (A)
- HQ rock wall section (B)

Extract the discontinuities from the point cloud



Janiszewski et al. 2020

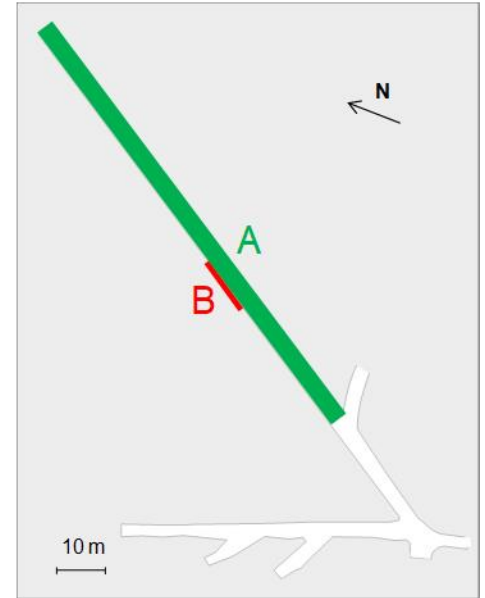
Tunnel was digitized using photogrammetry

Camera: Canon EOS 5DS R + Canon 14 mm f/2.8

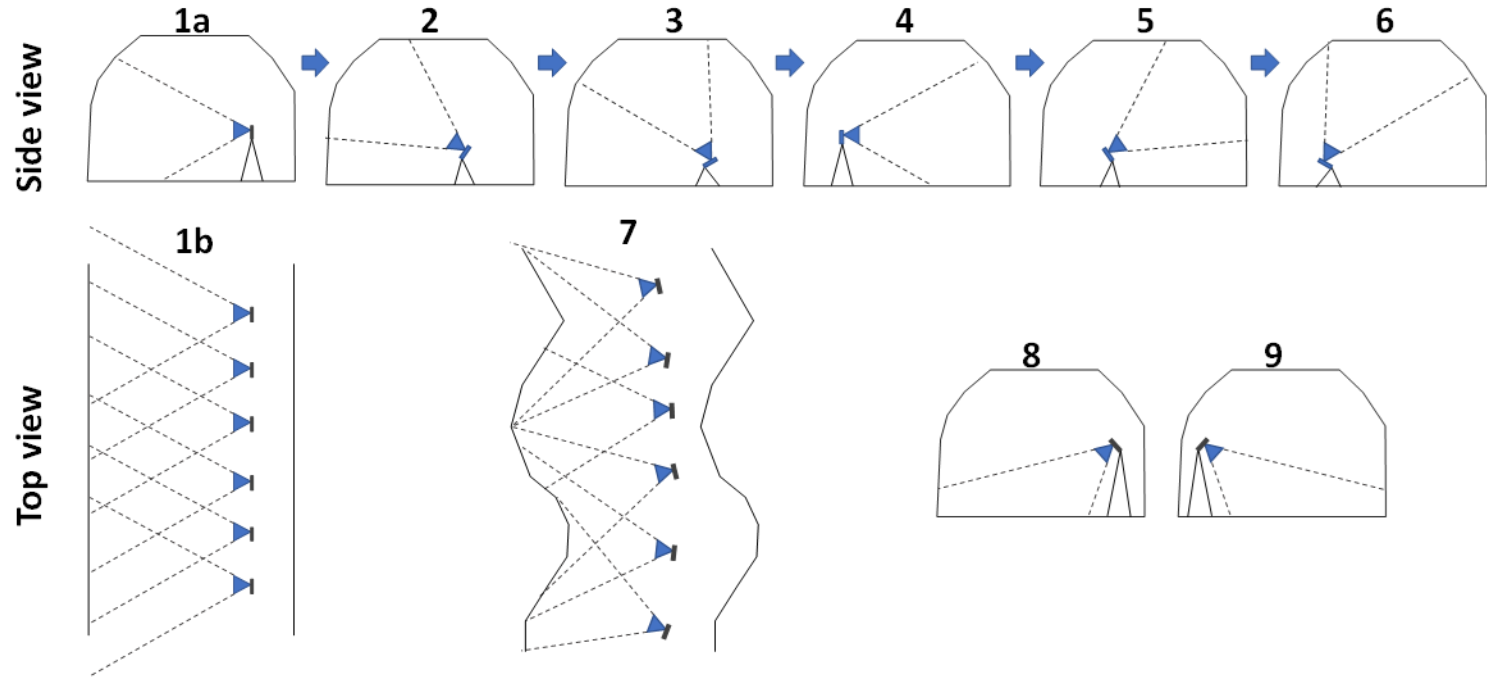
Lights: 3x Aperture HR672C + 3x 2x50W LED



- ✓ 1725 photos (A), 369 (B)
- ✓ > 70% overlap
- ✓ tripod
- ✓ f/8
- ✓ ISO 100
- ✓ RAW file format
- ✓ Post processing
- Software: Reality Capture, Agisoft Metashape

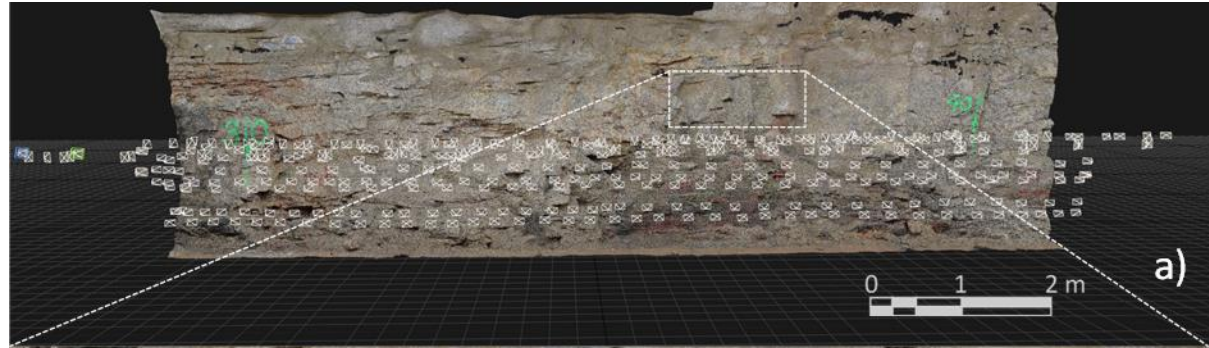


Workflow for image capturing in tunnels



Images were processed in photogrammetric software

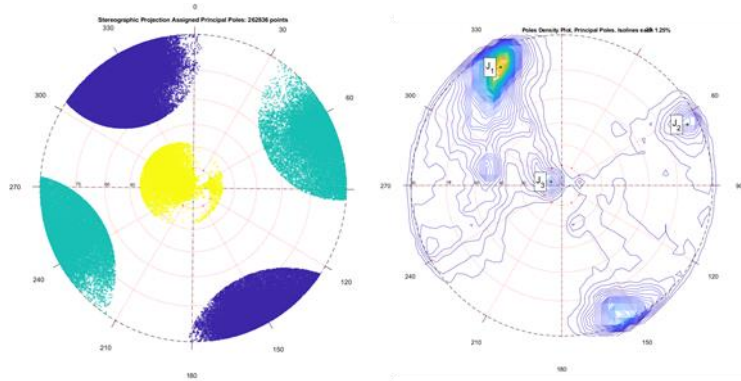
Point cloud



Textured mesh



Fractures extracted from the point cloud using Discontinuity Set Extractor (DSE)



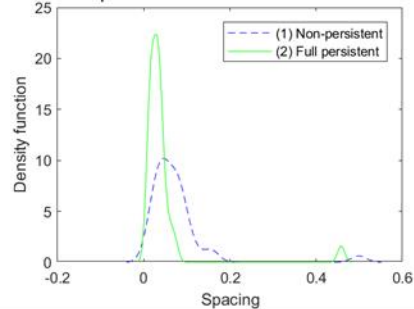
Discontinuity set	Dip direction [°]	Dip [°]	Density [%]
1	332.7	82.9	56.0
2	64.1	85.6	13.0
3	288.7	8.6	4.7

Fractures properties were analysed in DSE

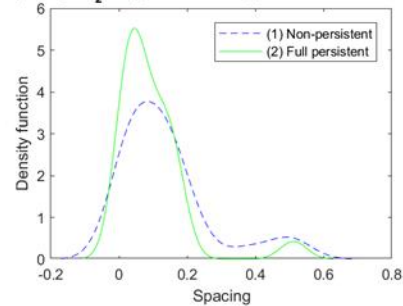


Fracture spacing

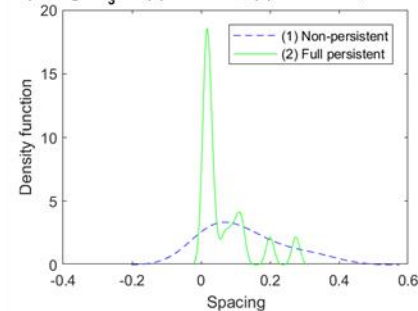
Spacings. J_1 . S: (1) = 0.074929; (2) = 0.044905; 39 cluster



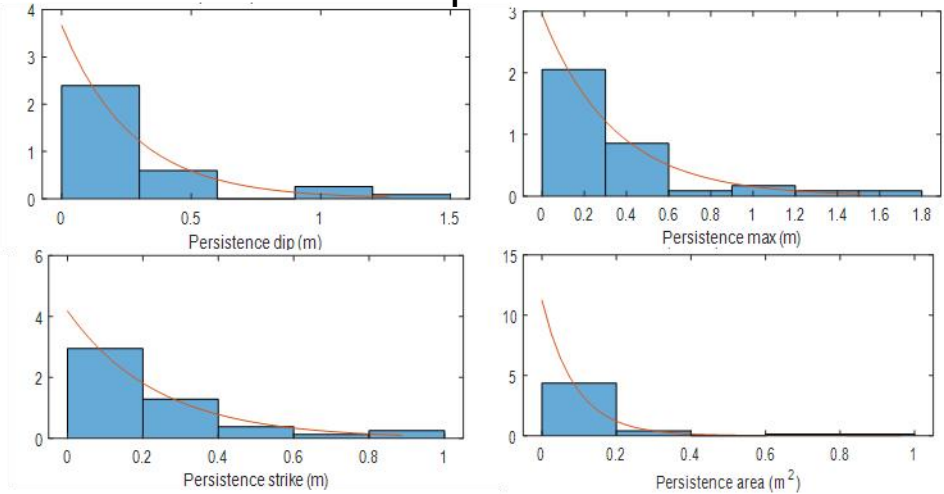
Spacings. J_2 . S: (1) = 0.13668; (2) = 0.095596; 28 clusters



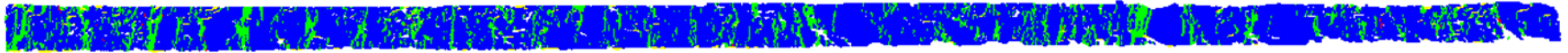
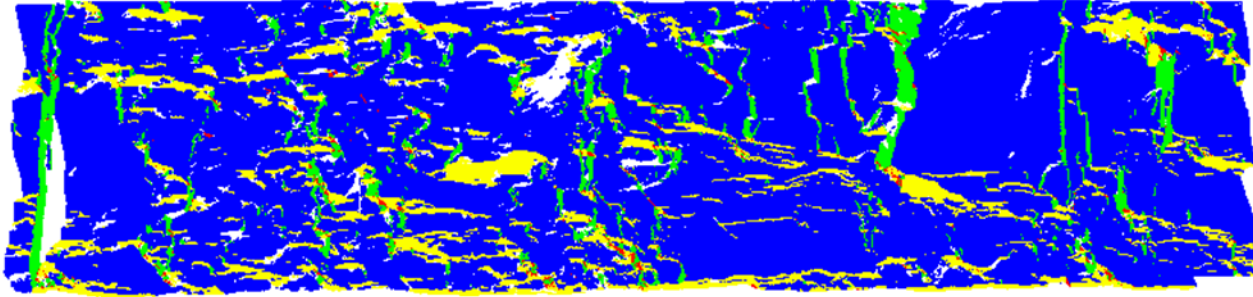
Spacings. J_3 . S: (1) = 0.12289; (2) = 0.065749; 21 clusters



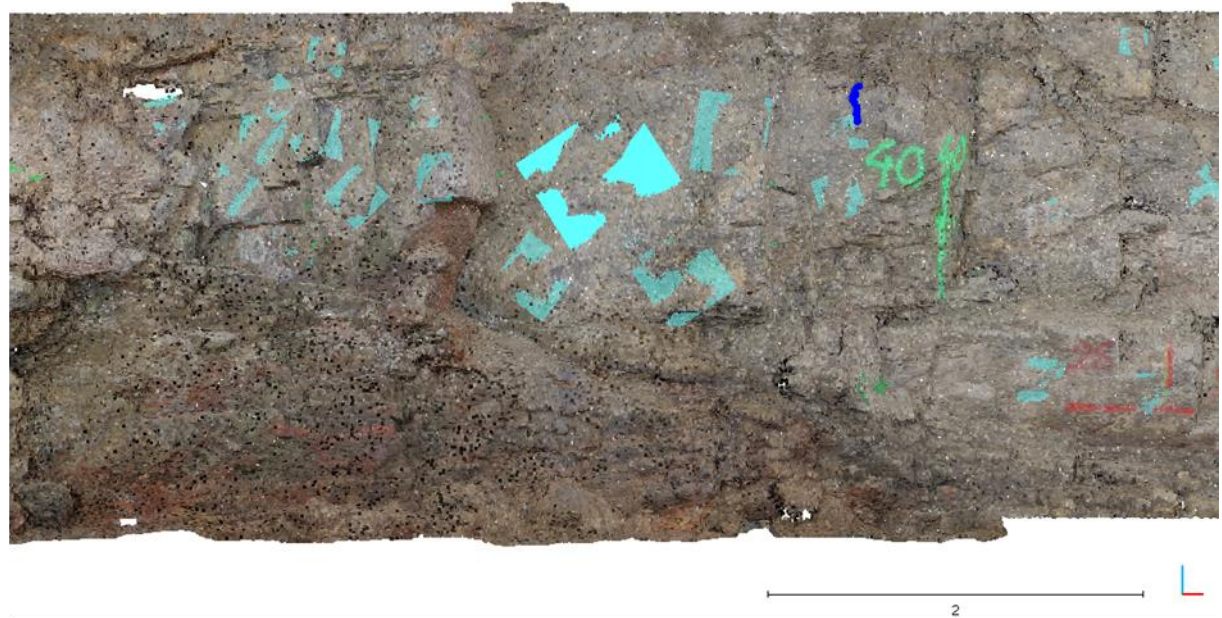
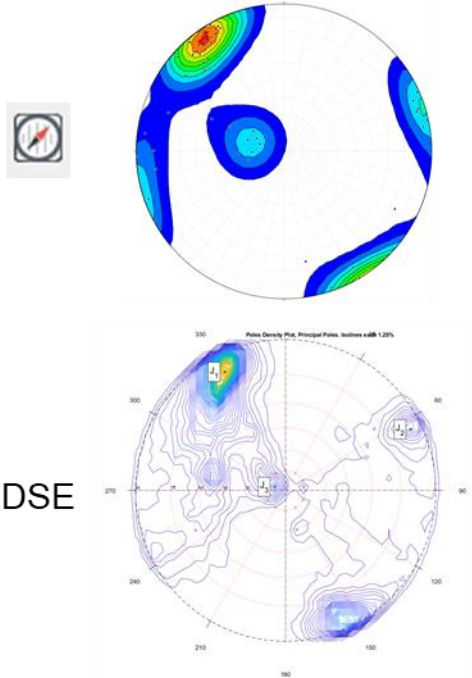
Fracture persistence



Rapid mapping of large surfaces is possible



Fractures can also be mapped using the Compass plugin in CloudCompare software



Textured 3D tunnel model



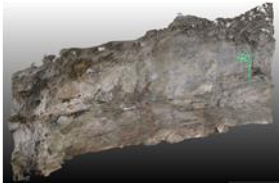
Aalto University
School of Engineering

<https://youtu.be/VTZaR5HGzOw>

3D models were imported into Unity 3D game engine and VR system was built



+



+



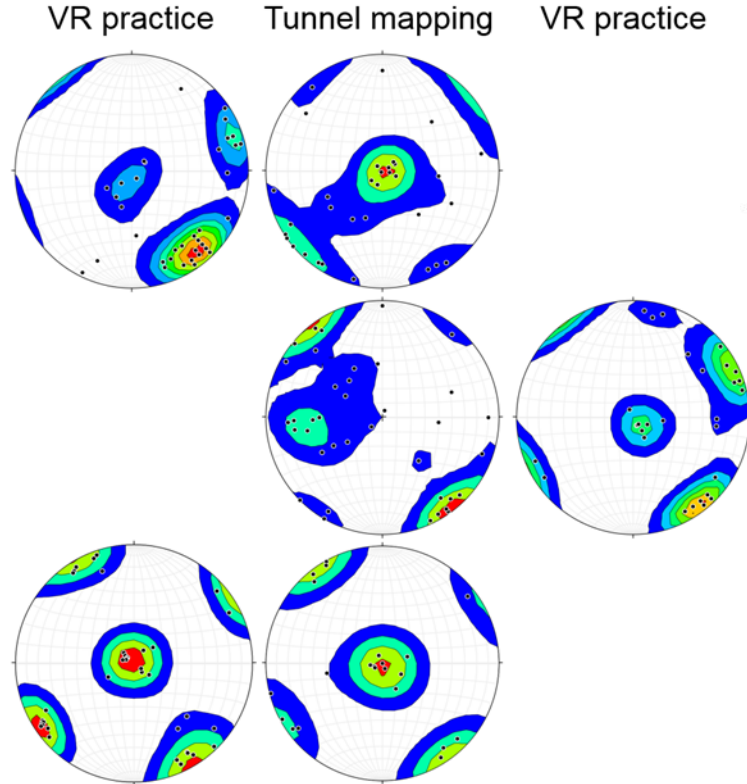
Training in VR improves learning outcomes

Student Group A
First Virtual Reality Training
Then Tunnel Mapping Exercise

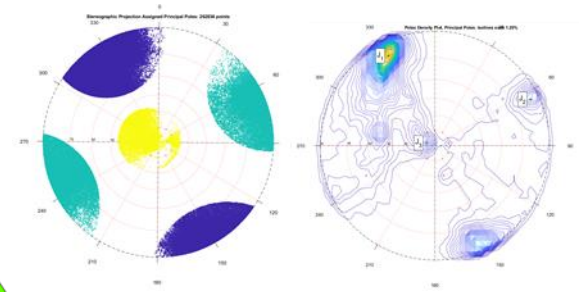
Less scatter

Student Group B
First Tunnel Mapping Exercise
Then Virtual Reality Training

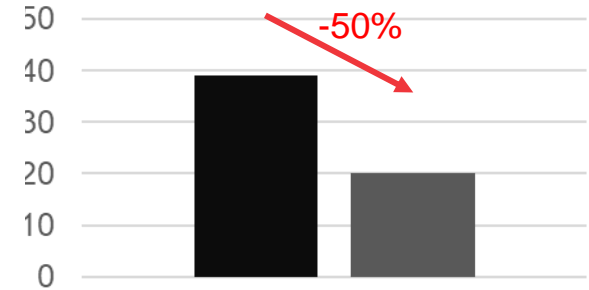
Aalto Staff (for comparison)
First Virtual Reality Training
Then Tunnel Mapping Exercise



DSE

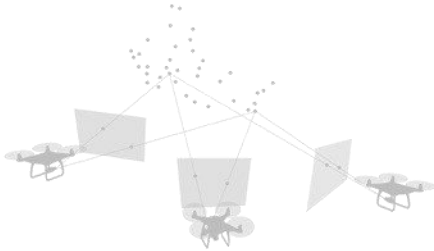


Time to complete, min



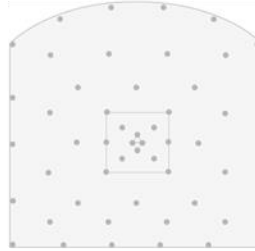
Content

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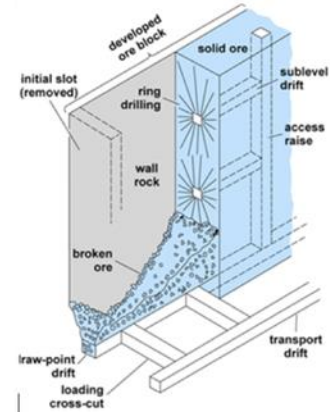
Background and
motivation

2



Case study 1:
tunnels

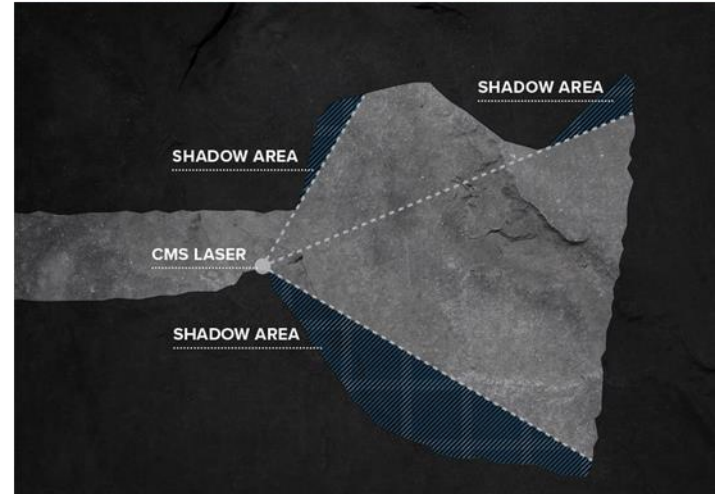
3



Case study 2:
open stopes

Motivation 2/2

- Restricted access to open stopes
- CMS unable to provide accurate measurement of all surfaces
- Drone photogrammetry as a viable and safe method for scanning stopes



Recent development of drones enables their use in underground mines

AUTONOMOUS REMOTE MAPPING



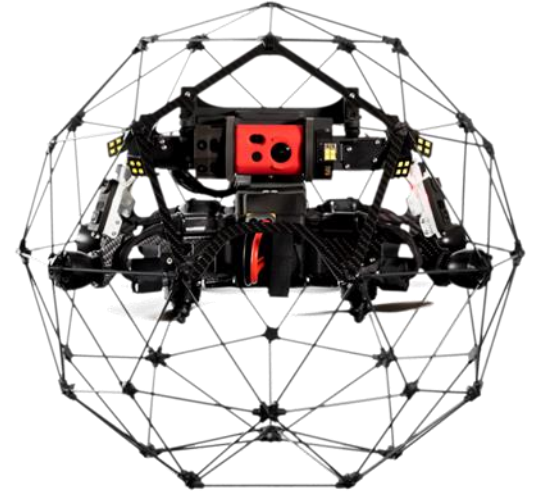
Source: www.emesent.io

SAFETY FLEXIBILITY



Source: www.lnkonova.se

CONFINED SPACE ACCESSIBILITY



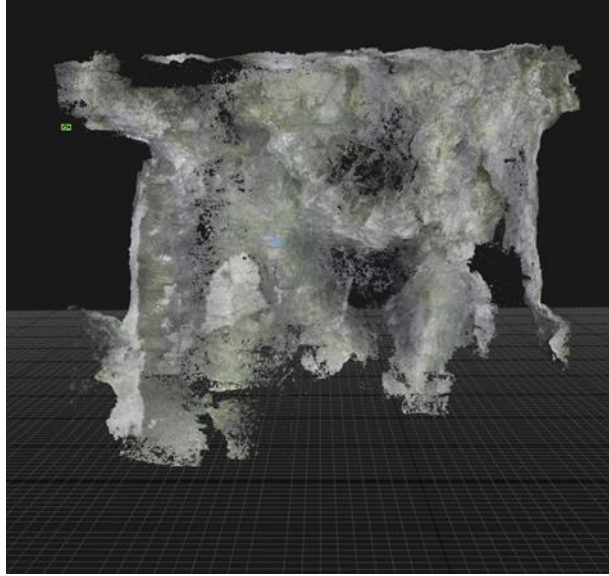
Source: www.flyability.com

Drone images were captured in UG stope

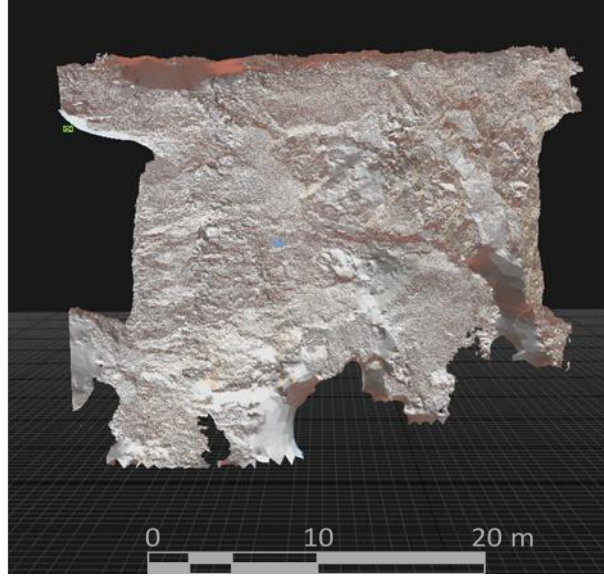
- Golden Sunlight Mine in Montana, USA (Barrick Gold Corp.)
- Stope dim. 10 x 30 x 100 m
- 4 flights
- 2105 photos



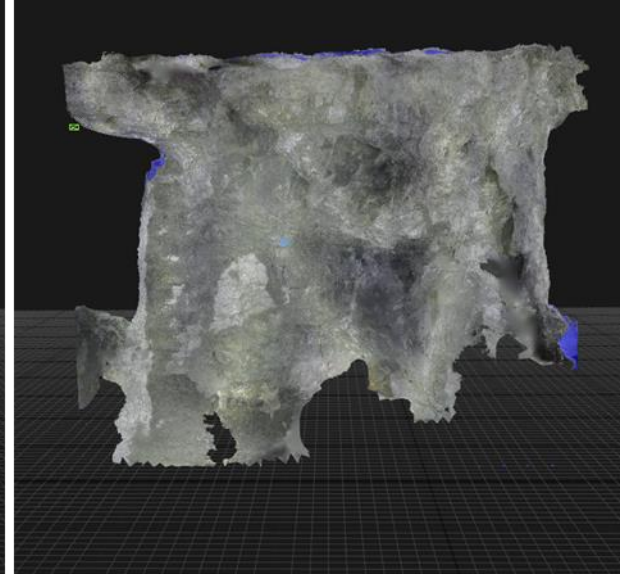
Images were processed to reconstruct the stope model



Point cloud



Mesh



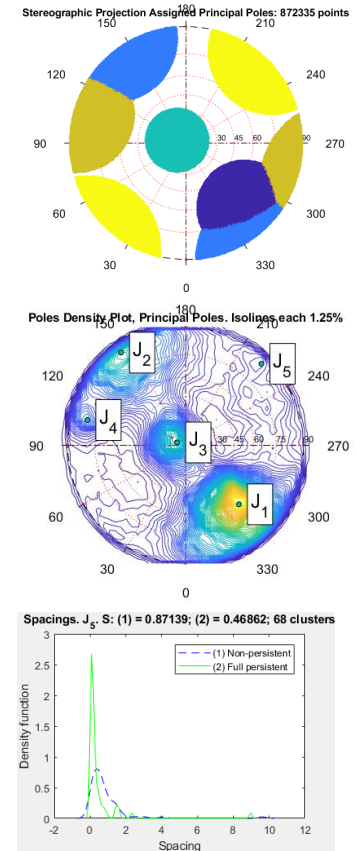
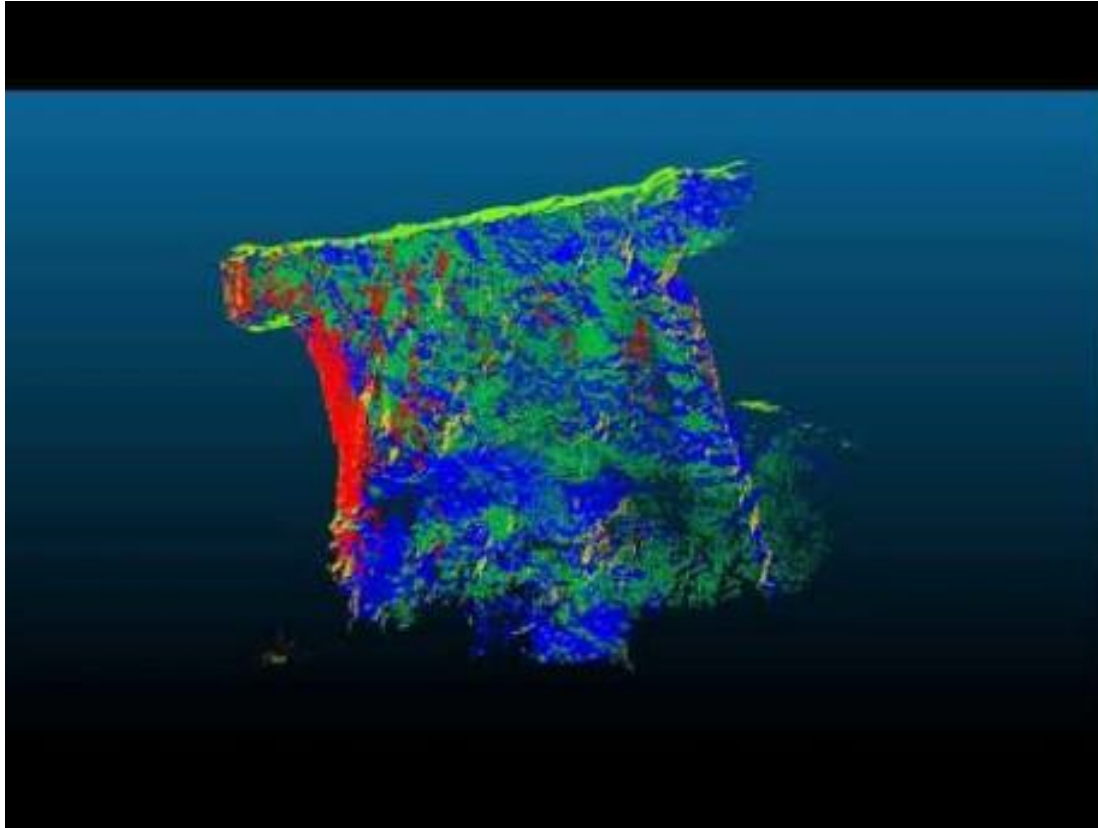
Textured mesh

Textured stope model enables revisiting for remote inspection and visualisation



Discontinuities extracted using DSE

A?



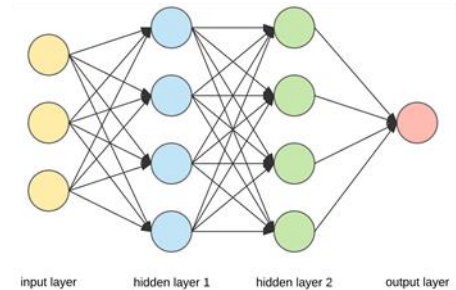
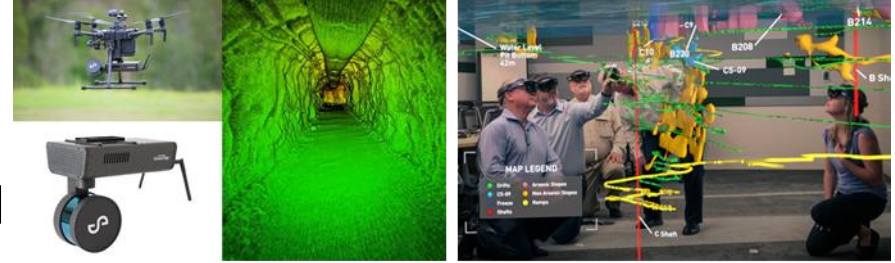
<https://youtu.be/3GO6WDUrQ2g>

Conclusions

- **SfM photogrammetry is a viable tool to produce high-quality 3D models of underground openings**
 - Coloured 3D point clouds
 - Photorealistic textured 3D mesh
- **Photogrammetric models enable semi-automatic fracture mapping for rock mass characterization**
 - tunnels (DSLR cameras)
 - stopes (drones)

Future outlook

- Autonomous drone missions
 - Combined laser scanning and photogrammetry
- Real-time remote inspection and communication via XR
- Fully automatic fracture mapping using Artificial Intelligence



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References

- Janiszewski, M., Uotinen, L., Baghbanan, A., and Rinne, M. (2020) Digitisation of hard rock tunnel for remote fracture mapping and virtual training environment, In Proceedings of ISRM International Symposium Eurock 2020 - Hard Rock Engineering, Trondheim, Norway, 14-19 June (accepted).
- Jastrzębski J. (2018) Virtual Underground Training Environment, Master's thesis, Aalto University, <http://urn.fi/URN:NBN:fi:aalto-201812146578>
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https://research.aalto.fi/files/37106734/14698_Uotinen_et_al_2019_Photogrammetry_for_recording_rock_surface_geometry_and_fracture_characterization.pdf
- Uotinen L., Janiszewski M., Baghbanan A., Jastrzębski J., Rinne M. (2020) Virtual reality system for improved geo-structural mapping training of underground tunnels, *International Journal of Rock Mechanics and Mining Sciences* (Journal article in preparation).